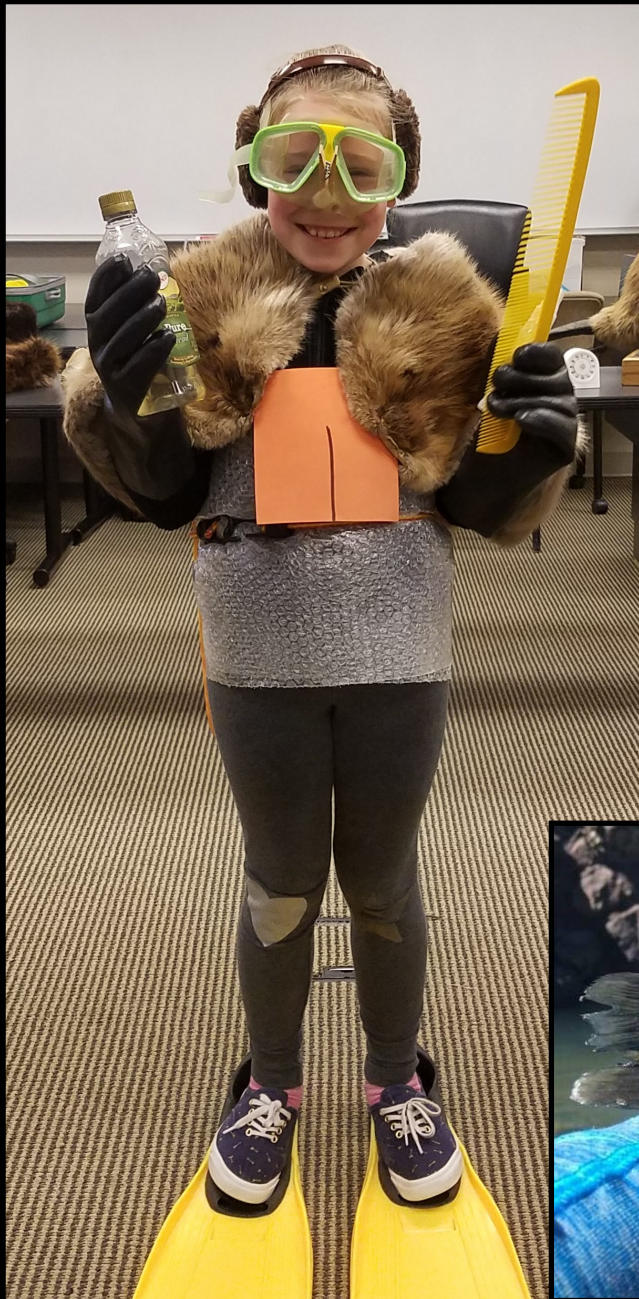




OUTDOOR CAMPUS

— SIOUX FALLS, SOUTH DAKOTA —



2022-23 | School Program Guide

4500 S Oxbow Ave | Sioux Falls, SD | 605.362.2777

gfp.sd.gov/toc-east/

Schedule Process



*****ONLINE SIGNUP NOT AVAILABLE AT THIS TIME*****

Registration Begins, Wednesday, August 17

Scheduled on a first come, first serve basis with the limit of one program per school year.

Elementary & Middle School (grades K– 8)

contact Sandy at sandy.richter@state.sd.us or 605.362.2713

High School (grades 9 to 12)

contact Derek at derek.klawitter@state.sd.us or 605.362.2732

Class Size: The maximum class size for most programs is set at 30 students, minimum number is 10.

Cost: There are no fees for these programs. Thank a hunter or angler for supporting these educational experiences.

Cancellations: Please notify us of all cancellations or adjustments that may be needed.

Chaperones: We encourage chaperones' participation to assist with supervision of students. We request a 1 to 10 ratio for all field trips.

Confirmation: Following scheduling of an Outdoor Campus Class, we will confirm with you the details and keep you updated on items to bring to the campus.

Self Tours



Explore our 2 miles of walking trails, nature playscape area along with Sertoma Park's excellent multi-age playground, sound tubes, whisper dish and geodome.

- * The bridge has just recently been re-opened. Check it out!
- * Our museum is now being used for classroom space.
- * Students are welcome to check out our classroom animals in small, supervised groups.

Elementary & Middle School



Animals in South Dakota



This program will be personalized to meet your classroom needs with age appropriate learning activities to learn animal identification and adaptations, management, food chains, movements and habitat.

Specialized programs can be led

for bats, beavers, birds, amphibians, reptiles and insects.

(1.0–2.0 hours)

Nature Track and Scat Hike

A naturalist will lead you on a hike of our trails to observe the seasonal changes. Look for signs of active wildlife by the tracks and traces they leave behind. (1.0-2.0 hours)

Wonder of Seeds (Fall & Spring only)

Discover the world of seeds! First we will dissect a seed to find the 3 parts. Then we will go on a seed dispersal hike, observe & identify seeds, make a book and plant a seed of a common South Dakota plant to take home. (1.0 – 1.5 hours)

Mystery Tree Challenge

Students will be introduced to basic terms of tree identification and then be given a mystery tree sample in which they will identify by following a series of clues posted around the room. This activity introduces the concept of classification in a way that addresses all learning styles. It works well for auditory, kinesthetic and visual learners. (1.5 hours)

Going, Going, Gone

Who's disappearing from our planet and why? What's meant by the different classifications – threatened, endangered and extinct? Play a game and do activities that highlight some of South Dakota's disappearing wildlife. Learn what you can do to help. (1.5 hours)

Native American Games

Go back in time and learn some of the old tribal games that taught values to the many Native American cultures. Honor, respect, courage, humility, persistence, tolerance and other skills are just a few features of these remarkable games. These games teach skills through movement, problem solving, patterns, estimation, intuition, eye-hand or eye-foot coordination, dexterity and speed. These shared survival and hunting skills use unique cultural expressions of the different tribes and will bring out the best in your students and their abilities to work together. (1.0 to 2.0 hours)



Lewis and Clark Adventures

Two hundred years ago, Lewis and Clark made their way along the Missouri River through today's South Dakota. Come along with "Capt. Lewis" and "Capt. Clark" to learn the history and some of the skills it took to be an early explorer. Learn to navigate by magnetic compass, describe plants and find out about the animals the Corps of Discovery encountered as they went hunting and discovered what President Jefferson bought with the Louisiana Purchase.

(2.0 hours)

Oxbow Explorers (Spring & Fall)



Experience the wonders of the oxbow at The Outdoor Campus. Students will use their journals to make visual observations of the weather, clouds and water. Netting and observing macroinvertebrates will ignite the excitement as we try to identify each critter.

(2.0 hours)

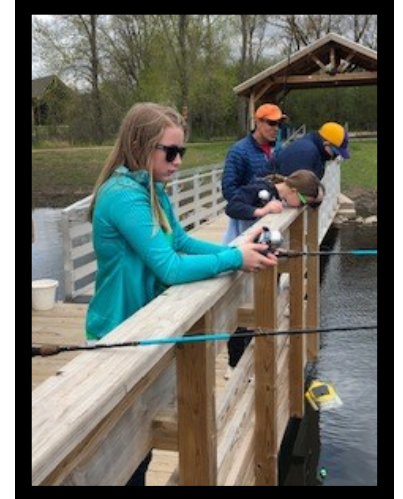
Elementary & Middle School



Fishing/Ice Fishing

Fishing is another great lifetime sport that people all over South Dakota enjoy. Learn the basics of fishing, necessary equipment, casting techniques and how to bait your hook. Then try your luck fishing in our pond.

(1.5 hours)



Introduction to Archery

Introducing students to a lifetime sport such as archery has benefits inside and outside the classroom. This class will teach your students the basics of archery in a fun and safe environment. Getting kids active in the outdoors makes it more likely that they will serve as stewards of our state's bountiful natural resources as well. (1.5 hours)

Orienteering



This is a sport that uses a detailed map to select routes while navigating through unfamiliar terrain. Orienteering will help with your students' map reading skills, concentration and the ability to make quick decisions about the best route to take.

This sport can be enjoyed by a walk through the natural habitats at The Outdoor Campus or as a competitive race.

(1.0 to 1.5 hours)

Home Is Where the Habitat Is

Get to know South Dakota's wildlife and what habitats they call home through games and hands-on activities.

Learn what wildlife and people need to survive. Go on a habitat hike outdoors and discover signs of wildlife.

(1.5 hours)



To schedule contact Derek at
derek.klawitter@state.sd.us or 605.362.2732

Fishing Basics

Get an introduction to fishing equipment, casting skills, fish species, knots, and more, then go fishing at our pond.

Fish Cleaning/Anatomy

Come learn about fish inside and out. We will go over a couple methods on how to prepare them for the frying pan, and learn about some basic fish anatomy as well.

Fly Fishing

Practice fly fishing at the Outdoor Campus and you will soon master the art of fly casting. We will discuss flies, equipment, clothing, knots, and fly-fishing strategies.

Archery/Bow hunting

Join us as we learn all about the fascinating sport of archery and bow hunting. We will learn all about the fundamentals including safety, equipment and ethics with archery equipment. We will try your skills with 3D targets on our range.

BB Guns Basics/Safety

Join us as we learn basic safety, shooting positions and techniques used while shooting and hunting. Improve your accuracy with tips and tricks on how to improve your aim in a safe environment.

Trapping 101

Trapping is a highly regulated and beneficial management tool in South Dakota. We will discuss ethics, types of traps, animal species, and more.

Kayak and Canoeing

Learn basic safety and paddling strokes, and then practice your new skills on our pond in canoes and kayaks. Wear sandals or shoes that can get wet.

Orienteering/Map and Compass

Learn the basics on how to read a map and use a compass. We will learn about all of the parts and tips and tricks to be able to navigate in the backcountry hunting, in orienteering meets or in adventure races.

GPS

Learn the basics of Global Positioning Systems and how to use them while in the outdoors or out hunting or fishing. Get outdoors and use a GPS receiver to navigate several GPS courses!

Ice Fishing

Learn the basics of what it takes to ice fish in SD and how to do it safely. We'll talk about basic equipment, safety, and ethics before heading out to the pond and dropping a line. **Bring warm winter clothes.**

Snow Shoeing

Snowshoeing is a fun way to explore the outdoors in winter! Learn about appropriate clothing and technique, then hit the trails to test your skills on a trek. Wear warm clothes and waterproof boots.

Cross Country Skiing

Learn the basics of the sport, then go outdoors to practice your skills on our trails. Skis, poles and ski boots are provided by The Outdoor Campus. Must have at least 4" of good snow to ski.

Critter Crates



THE OUTDOOR CAMPUS CRITTER CRATE USE POLICY

“Teacher Resources & Critter Crates.”

CRITTER CRATES AND ACTIVITY CRATES

- | | |
|---|---|
| <input type="checkbox"/> Bat Crate | <input type="checkbox"/> Fishing Crate |
| <input type="checkbox"/> Binocular Crate | <input type="checkbox"/> GPS Crate (2 available) |
| <input type="checkbox"/> Camera Crate | <input type="checkbox"/> Snowshoe Crate (5 available) |
| <input type="checkbox"/> Mammal Crate (3 available) | <input type="checkbox"/> Track Sack |
| <input type="checkbox"/> Ice Fishing Crate | <input type="checkbox"/> Tree Trunk |

Requires a \$75 check or money order reservation deposit to
The Outdoor Campus

Deposit check will be shredded, or returned upon request, when
crate is returned with all contents in good condition.

Reserve early. Spring and fall months are heavily booked.

Any GFP employee can use a crate without paying the deposit.

SNOWSHOE CRATES*

(*Must have 3 inches of snow on the ground before release)

- 2 Group Crates of 17 pairs each
- 3 Family Crates of 8 pairs each

Must be picked up, not mailed

Reserved by any adult for a period of one week

\$75 deposit before the crate will be released

If you would like to see the inventory sheet for any of the crates
listed above, call 362-2777 or email toc@state.sd.us. We will be
glad to send what you need or to answer any questions about Critter
Crate contents or use.

Teacher Professional



Project Wild



This workshop will train participants to use Project Wild and Growing Up Wild curriculums. This class qualifies participants to receive resource guides and materials. These are nature-based programs that relate to South Dakota Content Standards requirements. The workshop includes classroom



instruction, an opportunity to practice activities, and engage in outdoor field experience. South Dakota Game, Fish, and Parks will provide the resources for Project Wild and are funded through hunting and fishing license fees. For more information contact: Sandy Richter at Sandy.Richter@state.sd.us

HuntSafe Instructor

This workshop will train participants in how to run a HuntSafe class at their school. HuntSafe is the only firearms safety course recognized in the State of South Dakota to fulfill the requirement in law for young hunters (ages 12 and up) to obtain a hunting license. For more information contact Brandon Maahs at Brandon.Maahs@state.sd.us



NASP

This work shop will train participants to run their own NASP program at their school. NASP stands for National Archery in the Schools Program and is the largest youth archery program in history. If you

are interested in this workshop contact Brandon Maahs at Brandon.Maahs@state.sd.us



**These workshops can be eligible for Continuing Ed Credits,
Undergraduate Credit, or Graduate Credit**

Be a Volunteer!



Volunteer Opportunities

By becoming a volunteer at The Outdoor Campus, you will experience a variety of opportunities that will increase your own and other's awareness of South Dakota's great outdoors!

Examples include:

- Program Assistance (fishing, paddling, outdoor cooking, archery, etc.)
- Gardening
- Animal Care
- Special Events
- Front Desk Duty



How To Get Started!

- 1) Submit a completed application form on The Outdoor Campus website.
gfp.sd.gov/toc-east/
- 2) The volunteer coordinator will call to set up an interview once your application is received and reviewed.
- 3) Once your interview is completed and a background check is completed, the volunteer coordinator will schedule an orientation to get you more familiar with The Outdoor Campus and what you'll be doing here!
- 4) Finally, after the orientation, you'll be ready to start volunteering! You will be able to sign up online for whatever available programs you choose.

Find Us Online



Facebook @outdoorcampusSF



Twitter @outdoorcampusSF



Instagram @outdoorcampus_siouxfalls



Find our website gfp.sd.gov/toc-east/

About The Outdoor Campus



MISSION STATEMENT

The South Dakota Game, Fish and Parks provides sustainable outdoor recreational opportunities through responsible management of our state's parks, fisheries and wildlife by fostering partnerships, cultivating stewardship and safely connecting people with the outdoors.

Founded by GFP in 1997



How are these classes FREE?

Our funding comes from the sale of hunting and fishing licenses in South Dakota. If you like our classes thank a hunter or an angler.

How can we support The Outdoor Campus?

Buy a hunting and fishing license in South Dakota. Nationwide the sale of licenses are declining rapidly as we lose the Baby Boomer Generation. They were the last large group of hunters and anglers. We need to replace the funds they put toward habitat, wildlife management, conservation, recreation and education. Every single license you buy in your family helps fisheries, pheasant habitat and so much more—including The Outdoor Campus.

Do you get any other funds?

We do receive some funding from a Federal excise tax on hunting and fishing equipment sales. A small portion of each fishing pole or shotgun you buy can go toward hunting and fishing programs here.