

Invitation to Bid

Electronic bids will be accepted by the State Engineer on behalf of South Dakota Game, Fish and Parks at https://www.sd.gov/cs?id=sc_cat_item&sys_id=9f496c8c47bdcf10701588ff336d4343 until 3:00 PM CT, July 29, 2026, for labor and materials for Water System Replacement, Rocky Point Recreation Area, Butte County, South Dakota, Project No. Orma24Pb.

A pre-bid meeting will be held at 10:00 AM MT, July 21, 2026, at the Rocky Point Recreation Area Welcome Center, 18513 Fishermans Rd, Belle Fourche, SD 57717. Attending is not mandatory, but bidders are advised that this will be the only opportunity to visit the site prior to the bid opening.

Request Plans and Specifications from the Department of Game, Fish and Parks Engineering Section, Foss Building, 523 East Capitol Ave., Pierre, SD 57501-3182 by email at GFPPlanRequest@state.sd.us, or by phone (605)773-6082, or from our website: <https://gfp.sd.gov/bids-contracts/>.

Technical questions can be forwarded to Sean Campbell, Game, Fish & Parks, 605.295.4165, Sean.Campbell@state.sd.us.

Each bid in excess of \$100,000.00 must either pre-mail a certified check, cashier's check or draft in the amount of 5% of the base bid and all add alternates and drawn on a State or National Bank or upload a copy of their 10% bid bond issued by a surety authorized to do business in the State of South Dakota and made payable to the Department of Game, Fish and Parks of the State of South Dakota.

Anyone requesting, reviewing, or copying plans and specifications for this project (such individual is hereinafter referred to as "bidder") agrees that they are doing so for the sole purpose of submitting a bid on the project.

The South Dakota Department of Game, Fish and Parks reserves the right to reject any or all bids and to waive any irregularities therein. All active bids can be found here: <https://gfp.sd.gov/bids-contracts/>.

DEPARTMENT OF GAME, FISH AND PARKS
ENGINEERING SECTION

Ryan Tobin

[Ryan Tobin \(Jun 29, 2026 08:22:18 CDT\)](#)

RYAN TOBIN, P.E.
ENGINEERING SUPERVISOR